

Chapter 9 Suggested Readings

Alexander, M.G.F., & Schwager, S.M. (2012). *Meeting the physical education needs of children with autism spectrum disorder*. Reston, VA: National Association for Sport and Physical Education.

Amon, K., & Campbell, A. (2008). Can children with AD/HD learn relaxation and breathing techniques through biofeedback videogames? *Australian Journal of Educational & Developmental Psychology*, 8, 72-84.

Grenier, M. (2013). *Physical education for students with autism spectrum disorders*. Champaign, IL: Human Kinetics.

Harvey, W., Fagan, T., & Kassis, J. (2003). Enabling students with ADHD to use self-control in physical activities. *Palaestra*, 19(3), 32-35.

Lu, A.S., Kharrazi, H., Gharghabi, F., & Thompson, D. (2013). A systematic review of health videogames on childhood obesity and intervention. *Games for Health Journal*, 2(3), 131-141.

Lytle, R.K. (2014). Reducing stress to optimize learning. In M. Grenier (Ed.), *Physical education for students with autism spectrum disorders* (pp. 37-45). Champaign, IL: Human Kinetics.

Thelen, L. (Ed.). (2012). *Autism & adapted physical education*. Austin: Texas Association of Physical Education, Recreation & Dance.

1 From B.W. Lavay, R. French, and H.L. Henderson. 2016, *Positive behavior management in physical activity settings web resource*, 3rd ed. (Champaign, IL: Human Kinetics).