

Game-Play Rubric for Invasion Games

Adjusts to the Movement of Others

- Level 4:** Consistently adjusts to movement by other players, either offensively or defensively. Is aware of changes and moves made by an opponent. Anticipates opponent's movements. Weight is always forward and on the balls of the feet, making the player ready to move.
- Level 3:** Is able to adjust to the movement of other players, either offensively or defensively. Is aware of changes and moves made by an opponent. Weight is usually forward, making the player ready to move.
- Level 2:** Attempts to make adjustments to movement of other players, either offensively or defensively but is not always successful. Weight is often forward, making the player ready to move.
- Level 1:** Tends to wait to move until after opponent has completed the shot or play. Slow in reacting to movement of teammates or opponents.

Appropriate Choices of Skill

- Level 4:** Consistently makes appropriate choices about what to do with ball or projectile. Shows no hesitation or latency when getting ready to make a play. Decision about how to make the play is based on response from opponent and seems automatic. Seems to anticipate an opponent's response.
- Level 3:** Is able to make appropriate choices about what to do with ball or projectile. Decision on how to play the ball or projectile is made well before the object arrives, making the response deliberate. May show a little hesitation or latency on the response.
- Level 2:** Makes appropriate choices about what to do with ball or projectile more often than not. Decision about how to play the ball or projectile is made shortly before the object arrives, making the player appear to scramble at times.
- Level 1:** Makes a play on the ball or projectile, but it may not be appropriate considering court position, opponent's position, or game strategy. Usually shows some hesitation or delay in play or shot selection.

Skill Execution

- Level 4:** Consistently uses correct form while executing and performing a skill. Movement is smooth, seemingly effortless, and deliberate. Is in position before making the play and shows follow-through when appropriate.
- Level 3:** Demonstrates mostly correct form while executing and performing a skill. Movement is smooth and deliberate. Positioning is correct before making the play and player follows through when appropriate.
- Level 2:** Uses correct form much of the time while executing and performing a skill. Occasionally has to rush into position to make the play.
- Level 1:** Student's movement approximates the appropriate skill but is hesitant or choppy. Form breaks are apparent.

Support

- Level 4:** Consistently provides support off the ball or projectile, positioning self to receive it when a teammate has the object. Player positioning reflects the use of sound strategy of being in an optimal position to make the subsequent play.
- Level 3:** Can provide support off the ball or projectile, positioning self to receive it when a teammate has the object. Use of strategy is apparent.
- Level 2:** Attempts to provide support off the ball or projectile when a teammate has the object. May occasionally find self in a nonadvantageous position.
- Level 1:** Fails to position self to receive a pass or provide support to a teammate. Frequently is behind the play rather than in position to enhance current play status.

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Cover

Level 4: Consistently provides defensive help for a player making a play on the ball or projectile, or moving toward the ball or projectile. Teammate makes an appropriate play, which opponent is unable to interrupt. Provides support by creating a player advantage (e.g., three-on-two, two-on-one) for teammate. Teammate is successful with intended play because of this support.

Level 3: Is able to provide defensive help for a player making a play on the ball or projectile, or moving toward the ball or projectile. Support for teammate is apparent and facilitates the play. Teammate is usually able to make intended play because of this support.

Level 2: Attempts to provide defensive help for a player making a play on the ball or projectile, or moving toward the ball or projectile. Support for teammate is noticeable.

Level 1: May attempt to provide defensive help for a player making a play on the ball or projectile, or moving the ball or projectile, which might impede the play or progress. Positioning is not timely and may be inappropriate.

Guard or Mark an Opponent

Level 4: Consistently covers the opponent, making it impossible for opponent's teammates to pass to a player. Maintains position between an opponent and the goal when opponent is in control of the ball. If the guarded opponent has the ball, the player is in position to intercept an attempted pass. Maintains a wide base of support, low center of gravity for balance, and thus can move rapidly in any direction. Focuses on opponent's midsection to better stay with the opponent.

Level 3: Positions self to cover player being marked to prevent a pass or score. Maintains a wide base of support to move in any direction, keeping a lowered center of gravity. Usually maintains defensive position, staying with the opponent.

Level 2: Attempts to cover the player being marked to prevent a pass or score. When loses position on player being marked, attempts to regain it.

Level 1: Is often behind the opponent and unable to intercept a pass or keep the player from scoring. May know correct position, but opponent is usually able to move quickly and put the player guarding the opponent out of position.