

Culminating or Summative Performance Rubric for Group Event Task: Design a Modified Soccer Game

Level 3: Professional

Game Creativity

- Game is simple and involves the use of soccer skills.
- Game description states very clear game objectives.
- Rules are simple, clearly written, fair, and appropriate.
- Rules cover required items.
- Game provides appropriate and active inclusion strategies.
- Game form is complete and demonstrates considerable group effort.
- Game is fun and practical.
- Game name is related to the game.
- Play area diagram is clear and contains appropriate dimensions.

Teamwork

- Group worked cooperatively to accomplish the task.
- All members participated, contributed equally, and were fully included in the project.

- Group members gave each other compliments and encouraged each other.

Game Presentation and Evaluation

- Group played the game and made necessary adjustments along the way.
- Group provided clear and concise directions to the class when teaching the game.
- Each group member officiated and helped clarify rules and procedures.
- Class members quickly grasped the objectives and the rules of the game.
- Class members played the game well and had fun while doing so.
- Group sought input from class members while evaluating the game and made appropriate modifications to improve the game.

Level 2: Varsity

Game Creativity

- Game is a bit too complicated for the class.
- Game incorporates several soccer skills.
- Game objectives are stated.

(continued)

- Rules are written at various levels: a little complicated, fair, and appropriate.
- Rules cover most of the required areas.
- Game provides inclusion strategies that are, for the most part, appropriate.
- Game form has been completed and demonstrates group effort.
- Game is fun and practical.
- Game name is related to the game.

Teamwork

- Group worked cooperatively to accomplish the task.
- Most members participated, contributed, and were included in the project.
- Group members encouraged each other.

Game Presentation and Evaluation

- Group played the game and made some adjustments along the way.
- Group provided directions to the class when teaching the game.
- Each group member officiated and helped clarify rules and procedures.
- Class members had some difficulty grasping the objectives and rules of the game but could play.
- Class members were eventually able to play the game well and had fun while doing so.
- The group evaluated the game and suggested modifications to make the game better.

Level 1: Junior Varsity

Game Creativity

- Game is too complicated or restrictive for the class.

- Game incorporates minimal soccer skills.
- Game objectives are not stated or are not clear.
- More rules are required to make the game fair.
- Inclusion strategies are not provided or are inappropriate.
- Game form is incomplete and demonstrates little group effort.
- Game is not practical.
- Game name is not related to the game.

Teamwork

- Group did not work cooperatively to accomplish the task.
- Most members did not participate, contribute, or get included in the project.
- Group members did not encourage each other or were even argumentative.

Game Presentation and Evaluation

- Group played the game but did not make adjustments along the way.
- Group provided unclear directions to the class when teaching the game.
- Not all group members officiated or helped clarify rules and procedures.
- Class members had difficulty grasping the objectives and the rules of the game.
- Class members had difficulty playing the game well.
- Group did not evaluate the game or suggest modifications to make the game better.