When the student is able to perform the skill, place the symbol for the type of jump in the appropriate column, e.g., when a student can make the tuck jump shape quickly and clearly place an O in the first column, and when the student can release the shape quickly and land safely, place an O in the second column.

Jump Key

Tuck = O

Seat kicker = V

Star jump = X

Pencil jump = l

|  |  |  |
| --- | --- | --- |
| Student | Makes shape quickly and clearly. | Releases shape quickly and lands safely on two feet with bent knees. |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

## Figure 15.14 Observation checklist of skill cues for making shapes.