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| Timer (Race Events) |
| *Role Descriptor* Performance in racing events is based on elapsed time. Accuracy in timing of the performance is vital, as the racers will want to know not only “who won” but also whether those who were slower still were able to improve on their previous best times. Thus, it is very important that when serving as Timekeeper you pay close attention to both the start commands for the purpose of starting the stopwatch; knowing which racer you are responsible for timing and stopping the stopwatch at the right time. It is critical that race results are not influenced by errors in timing the race. |
| *Your Tasks / Duties*  * Obtain a stopwatch near the finish line from the Equipment Manager. * Prior to each race, ensure that the stopwatch is functioning properly. * Reset to “00:00:00” before each race. * With racers in position, listen and/or watch for the Starter’s commands. * Upon “Go” command, push the “start” button, AND verify that the stopwatch is running. * Monitor the progress of your racer. * Push the “Stop” button when your racer crosses the finish line. * Record the finishing times for each race. * Report the times to the appropriate person. * ***Do not try to determine the place at which your racer is finishing. Your responsibility is purely getting the right time.*** |
| *Needed Skills / Attributes*  * Knowledge of the basic uses of a stopwatch. * Knowledge of the process of timing a racer. * Ability to limit attention to one racer’s race. * Be fair and ethical in timing classmates’ races |

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***& van der Mars, 2020, Champaign, IL: Human Kinetics.***